



# SCOUT PARK

## Master Plan Update

RPG Meeting | Public Meeting #2  
October 9, 2014



# Meeting Overview

- Process
- Park Program
- June Public Meeting Preferences
- Alternative Concepts
- Next Steps

# Process



# Park Program

## ➤ Scout Park Survey Results

- Ramadas or Other Shade Structures
- Soccer/Multi-use Field (Small Backstop)
- Playground Equipment
  - Climbing Structures
  - Basketball Court
  - Swings
  - Parking Next to Scout Lodge
  - Slides
  - Restrooms
- Walking/Jogging Trail

# What We Heard at the June Public Meeting

## ➤ Village Center & Neighborhood Context

(Highest # of Dots)

- Entryway
- Old Litchfield Rd.  
Streetscape
- Wigwam Blvd.  
Streetscape



# What We Heard at the June Public Meeting

## ➤ Historic Use & Existing Character

(Highest # of Dots)

- Airline Canal Behind Scout Lodge
- Luchana Rd. Streetscape
- Fire Pit and Large Mesquite at Scout Lodge

# What We Heard at the June Public Meeting

## ➤ Potential Character Defining Features

(Highest # of Dots)

- Traditional Ramada
- Traditional Bench
- Modern Playground
- Traditional Restroom Facilities

# What We Heard at the June Public Meeting

## ➤ Green Practices

(Highest # of Dots)

➤ Water Collection Practices  
(Parking Area) w/ Comment:

➤ 'As much green as  
possible.'

➤ Water Collection Practices  
(Ramada)

➤ Solar Implementation  
(Lighting)

# What We Heard at the June Public Meeting

## ➤ Interpretive Opportunities (Highest # of Dots)

### **HISTORY THEME:**

The Historical Society of Litchfield Park was founded in 2001 to “collect, maintain and share” the history of this distinct community. Some of that tangible history, which creates Litchfield Park’s uniqueness, are The Wigwam Resort and The Scout Hut, donated in 1954 by Paul and Florence Litchfield with the objective of use by the “youth of today and the America of tomorrow”. Litchfield Park sets itself apart from surrounding communities with its exceptional sense of time, place and connectivity. Described as “an oasis in the desert”, with the understanding that “the past defines the future”, Litchfield Park’s history and future will continue to maintain and develop a sense of place that will serve as inspiration for the community.

# Alternative Concepts

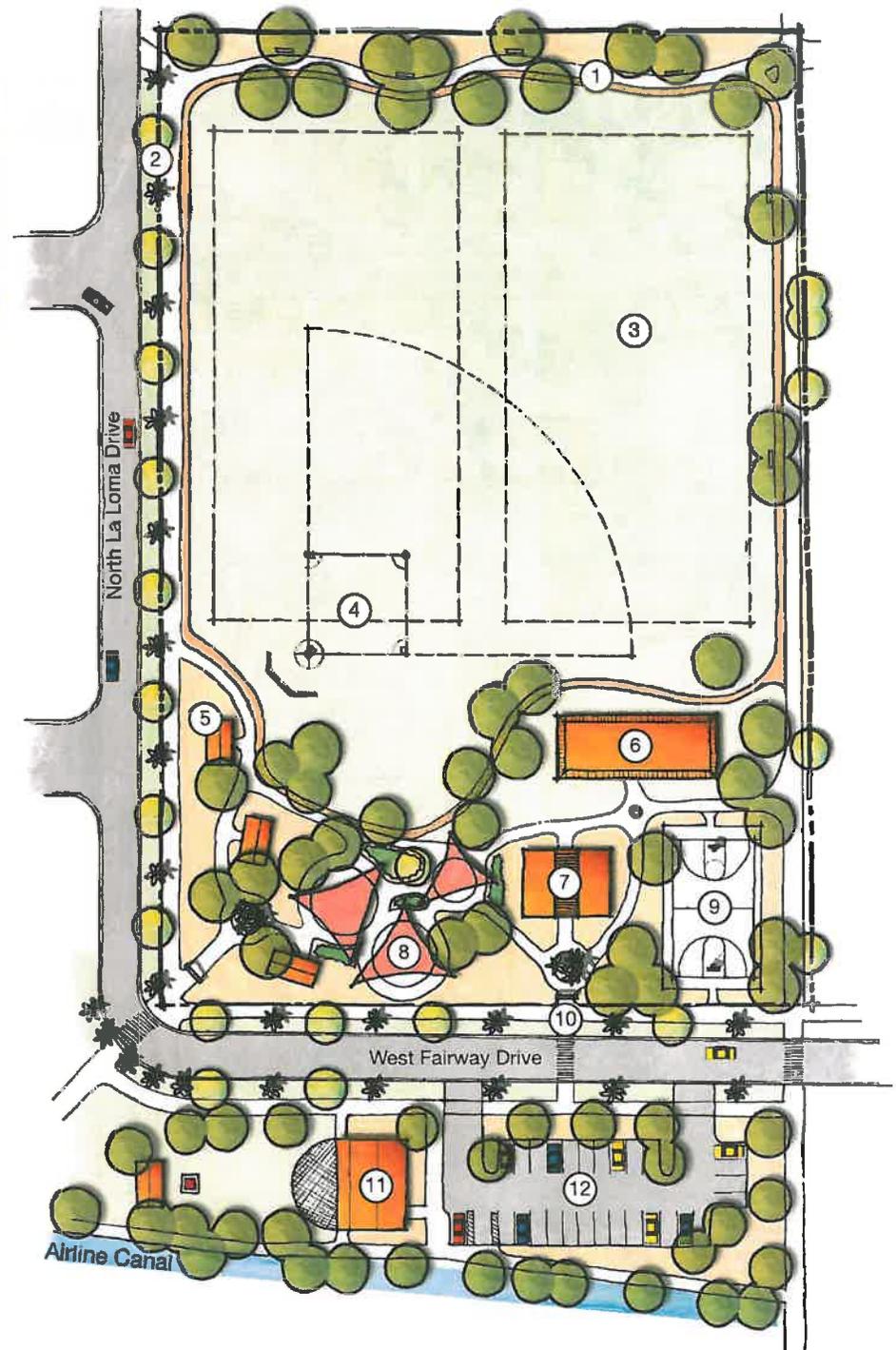
## ➤ Features Common to Both Concepts (Survey Results)

- Restrooms/Storage
- Shaded Playground
- Multi-Use Fields with Small Backstop
- Jogging Trail
- Ramadas (Large and Small)
- Connection to Scout Lodge
- Basketball Court
- Turf Areas
- Parking @ Scout Park
- More Trees
- Gateway Entrance
- Golf Cart Path Continuity

# Alternative Concept A

## ➤ Character Defining Features

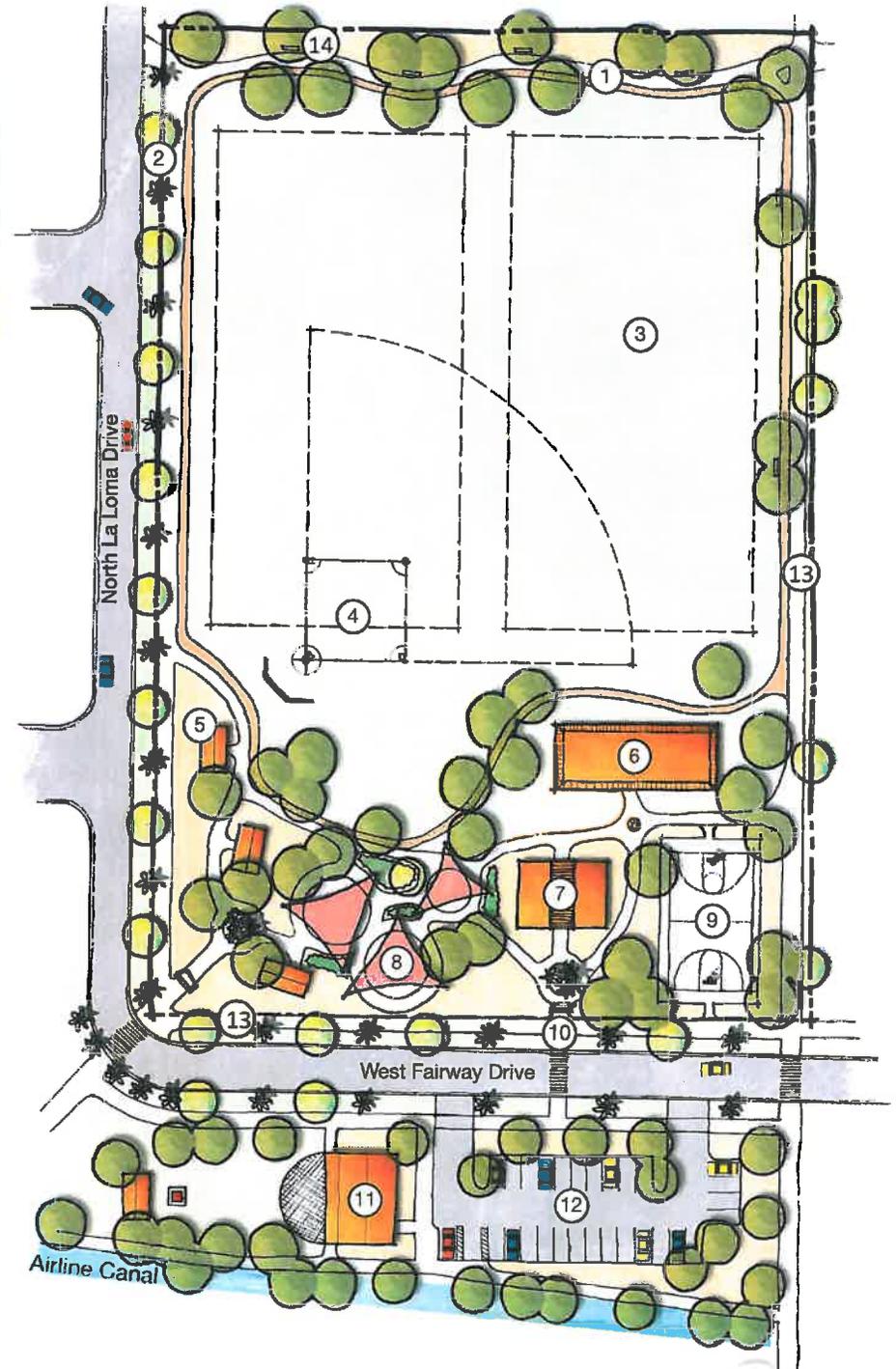
- Curving Lines
- Areas of Decomposed Granite
- 3 Separate but Connected Playgrounds for 3 Different Age Groups



# Alternative Concept A

## ➔ Park Elements

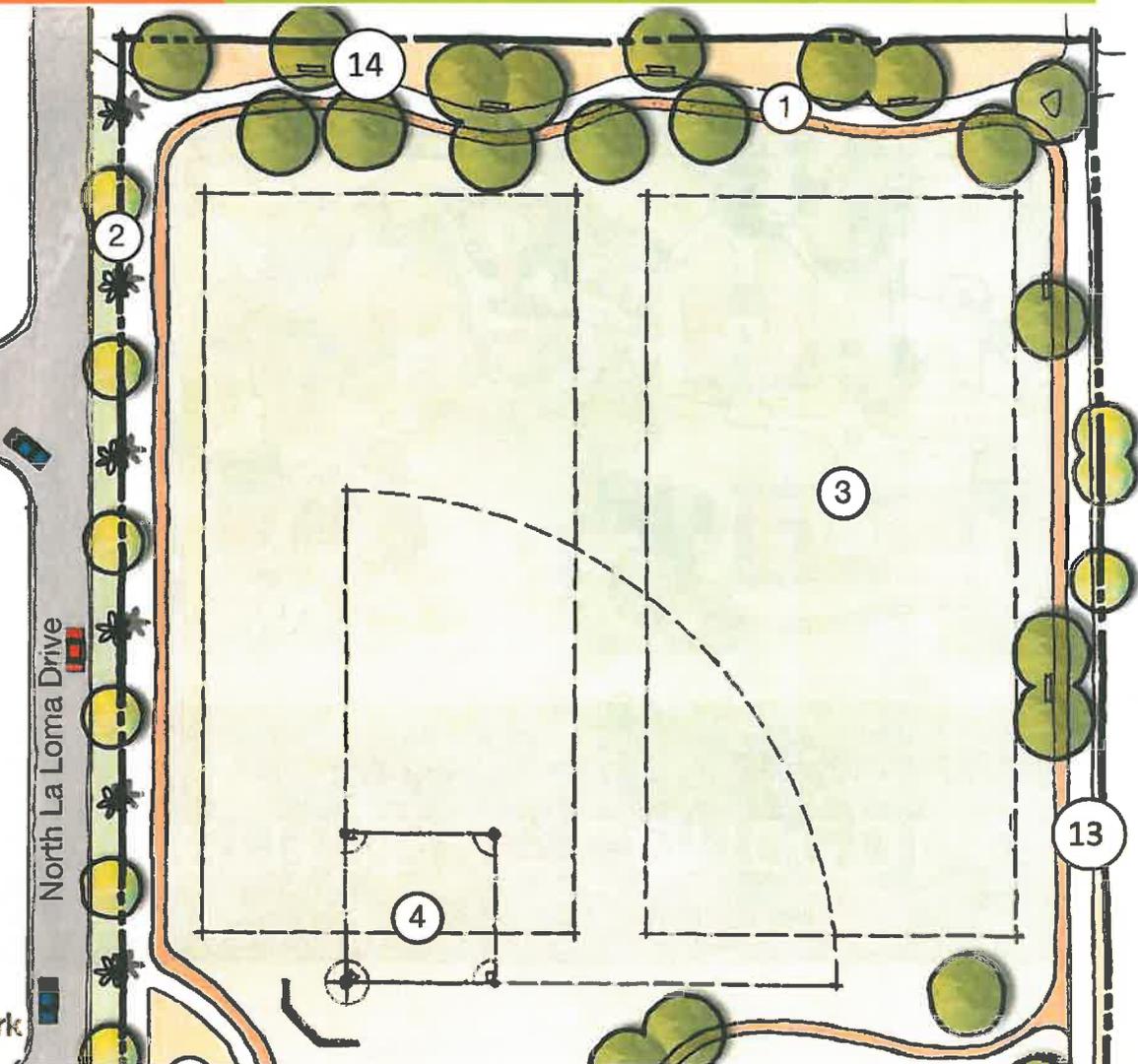
- 1 Jogging Trail + Wide Sidewalk (typical)
- 2 Trees + Palms (typical)
- 3 Multi-Use Fields
- 4 Ball Field w/Backstop
- 5 Medium Ramada (typical)
- 6 Large Ramada
- 7 Restroom/Storage Bldg.
- 8 3 Playgrounds Under Shade Sails
- 9 Basketball Court
- 10 Entry Feature (typical)
- 11 Scout Lodge
- 12 Parking Lot
- 13 Cart Path
- 14 Bench (typical)



# North Half Alternative Concept **A**

## ➔ Park Elements

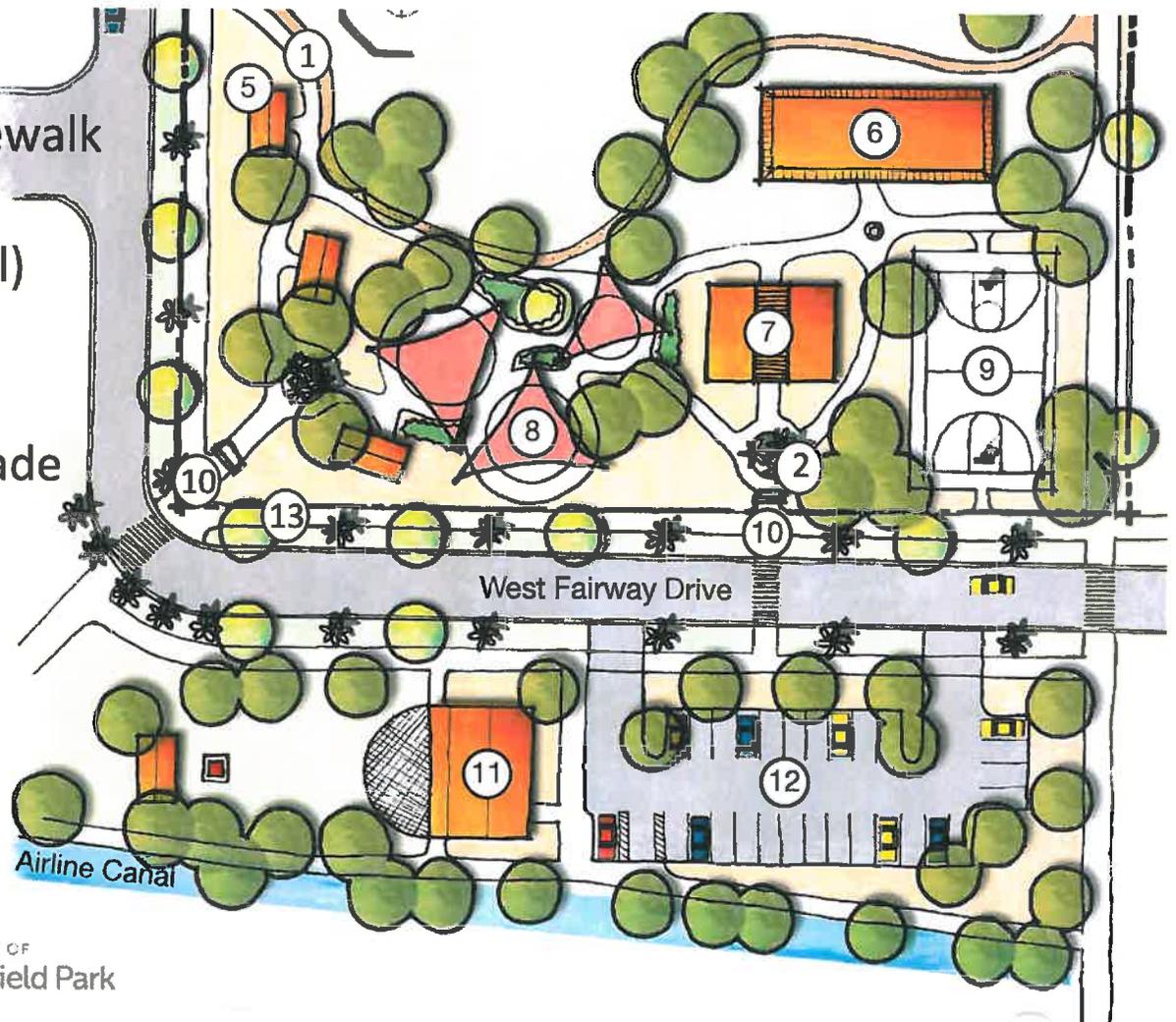
- 1 Jogging Trail + Wide Sidewalk
- 2 Trees + Palms (typical)
- 3 Multi-Use Fields
- 4 Ball Field w/Backstop
- 13 Cart Path
- 14 Bench (typical)



# South Half Alternative Concept **A**

## ➔ Park Elements

- 1 Jogging Trail + Wide Sidewalk
- 2 Trees + Palms (typical)
- 5 Medium Ramada (typical)
- 6 Large Ramada
- 7 Restroom/Storage Bldg.
- 8 3 Playgrounds Under Shade Sails
- 9 Basketball Court
- 10 Entry Feature
- 11 Scout Lodge
- 12 Parking Lot
- 13 Cart Path



# Alternative Concept B

## ➤ Character Defining Features

- Straight Lines
- More Turf
- Defined Outdoor 'Rooms'
- Reservable 'Gardens'
- Parallel Parking on La Loma Avenue



# Alternative Concept B

## ➔ Park Elements

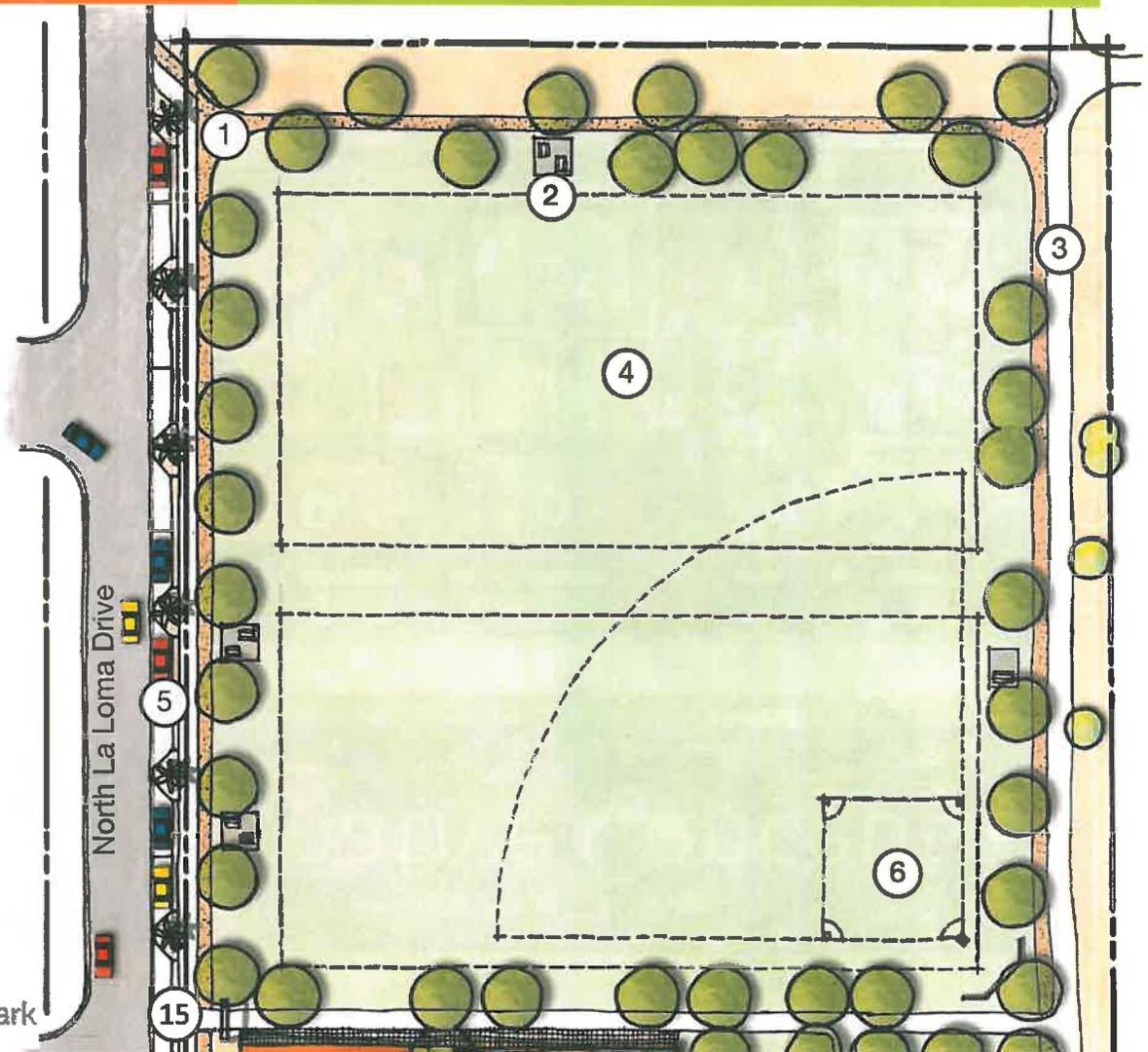
- 1 Jogging Trail + Wide Sidewalk
- 2 Picnic Tables (typical)
- 3 Cart Path
- 4 Multi-Use Fields
- 5 Parallel Parking
- 6 Ball Field w/Backstop
- 7 Large Ramada + Plaza Surrounding
- 8 Restroom/Storage Bldg. + Plaza Surrounding
- 9 Medium Ramada (typical)
- 10 Playgrounds Under 3 Shade Structures
- 11 Formal Gardens (Reservable)
- 12 Basketball Court
- 13 Scout Lodge
- 14 Parking Lot
- 15 Entry Feature



# North Half Alternative Concept **B**

## ➔ Park Elements

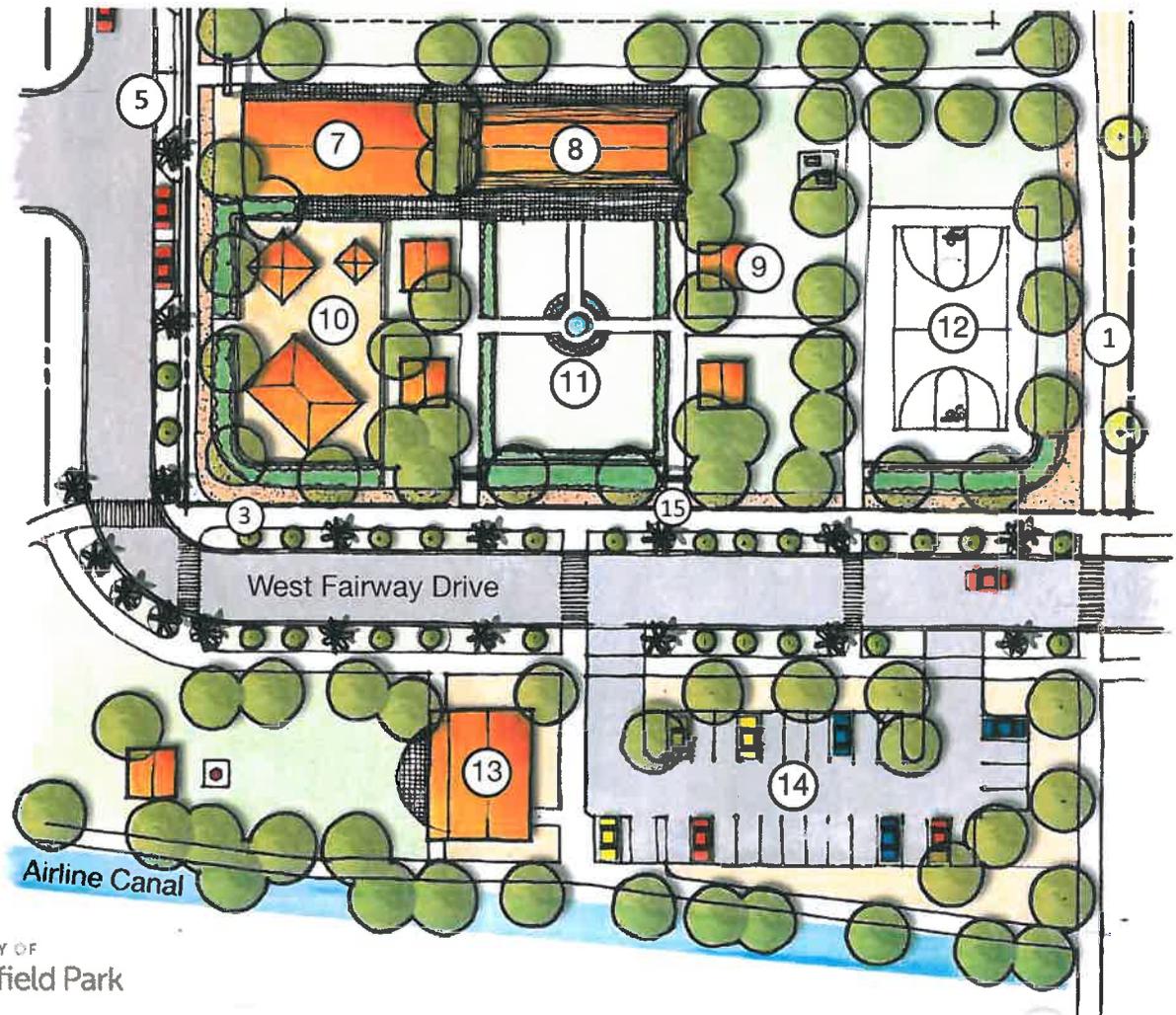
- 1 Jogging Trail + Wide Sidewalk
- 2 Picnic Tables (typical)
- 3 Cart Path
- 4 Multi-Use Fields
- 5 Parallel Parking
- 6 Ball Field w/Backstop
- 15 Entry Feature



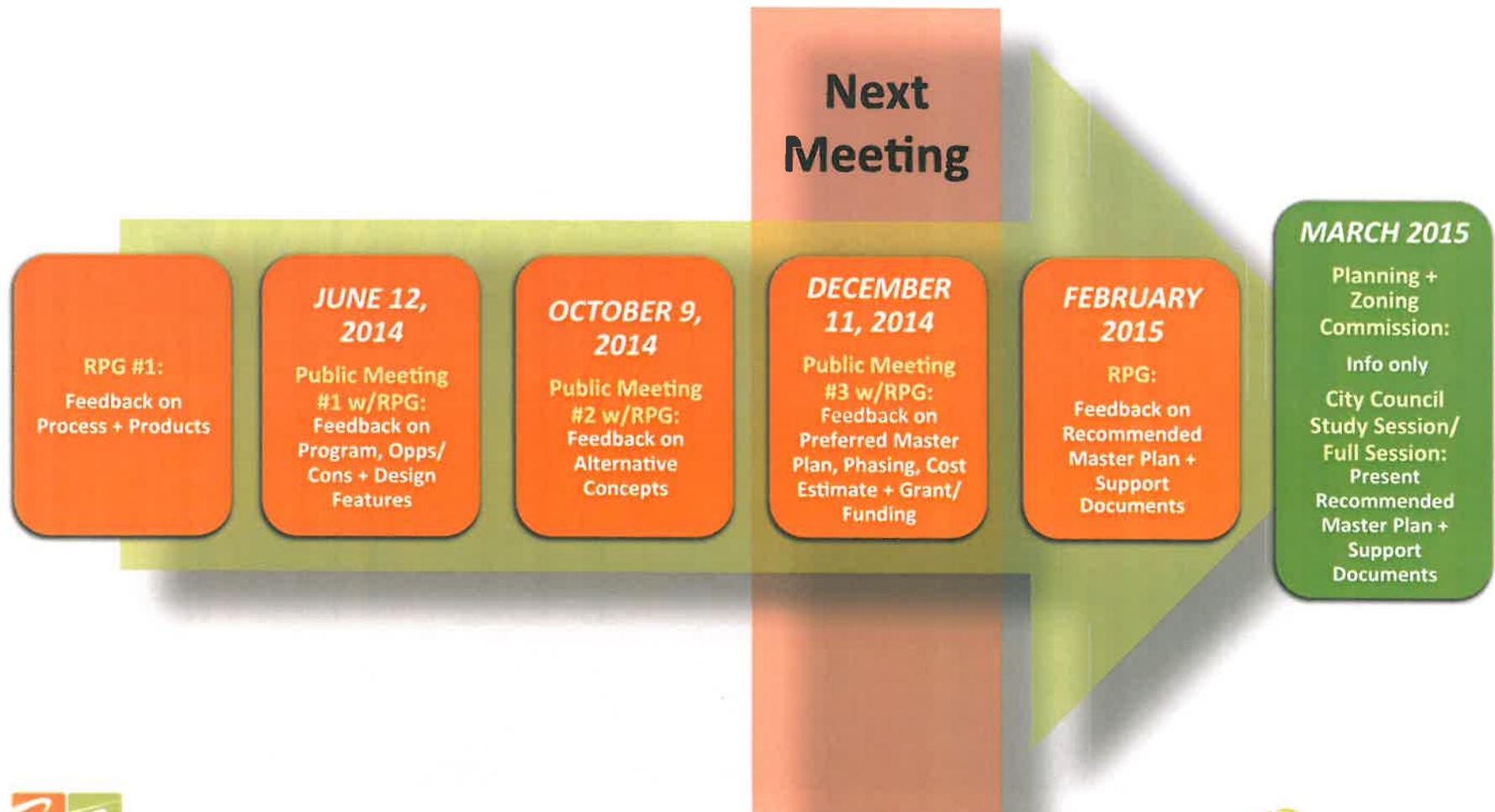
# South Half Alternative Concept **B**

## ➔ Park Elements

- 1 Jogging Trail + Wide Sidewalk
- 3 Cart Path
- 5 Parallel Parking
- 7 Large Ramada + Plaza Surrounding
- 8 Restroom/Storage Bldg. + Plaza Surrounding
- 9 Medium Ramada (typical)
- 10 Playgrounds Under 3 Shade Structures
- 11 Formal Gardens (Reservable)
- 12 Basketball Court
- 13 Scout Lodge
- 14 Parking Lot
- 15 Entry Feature (typical)



# Next Steps



# SCOUT PARK Master Plan Update

THANK YOU